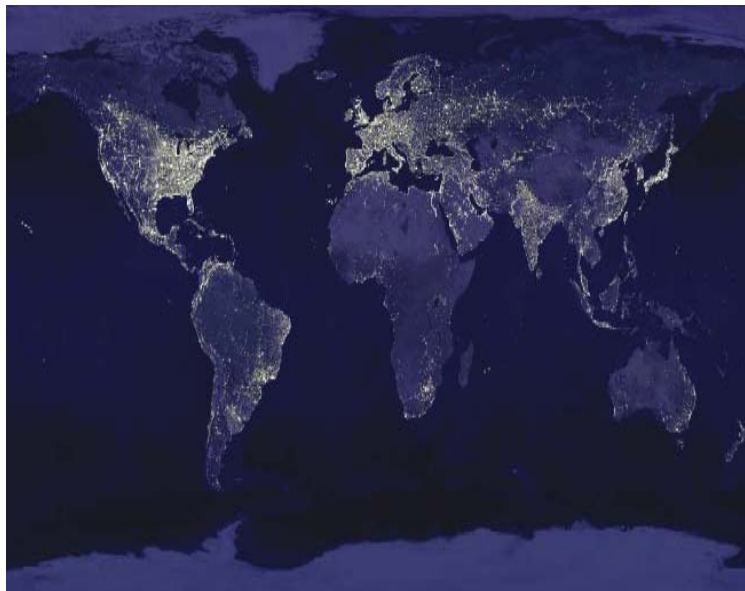


Productive cities: Sorting, selection and agglomeration

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June 19, 2012

Big cities viewed from space



Motivation I: Spatial inequalities are ubiquitous

Human settlements and production are spatially concentrated

- ▶ Cities are the center of economic activity
- ▶ e.g. Japan's 3 core metropolitan areas (NOT)
 - ▶ cover 5.2% of Japan's land mass
 - ▶ host 33% of its population, 31% of its manuf. employment
 - ▶ create 40% of its GDP
 - ▶ cover .18% of East Asia's area but generate 29% of its GDP!
- ▶ Likewise, US's most active counties
 - ▶ cover 1.5% of US's land mass
 - ▶ represent 41.2% of its manufacturing employment
- ▶ Paris metropolitan area (Ile-de-France)
 - ▶ Only 12% of available land is used for housing, plants and transportation infrastructure
 - ▶ Covers 2.2% of France's area, 19% of its pop., 30% of its GDP
 - ▶ Ministère de l'égalité des territoires notwithstanding...

Motivation II: Big cities pay big wages

Urban premium

- ▶ Wages and productivity are increasing in city size
- ▶ Cities attract the most talented people

Earnings inequalities across cities

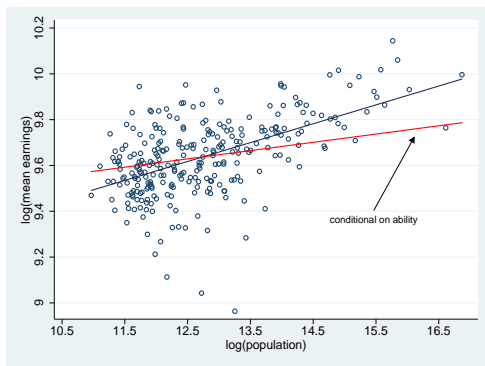


Figure 1. Size–productivity–ability

First aim of our paper (qualitative)

- ▶ Provide three possible explanations for urban premium in a unified setting
 - ▶ Agglomeration
 - ▶ Sorting
 - ▶ Selection
 - ▶ (We omit natural advantage)

Second aim of our paper (quantitative)

- ▶ Provide structural interpretation to these slopes (elasticities)

Motivation III: Cities vary greatly in size

The rank-size rule

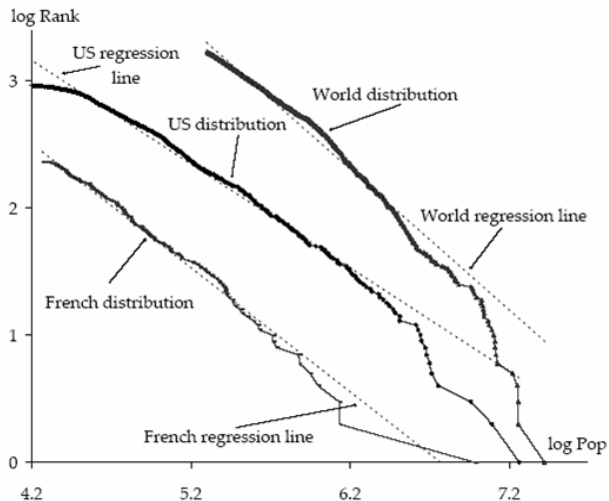
- ▶ A few large cities, many small towns

$$\ln Rank_c = \ln Size_C + \zeta \ln Size_c,$$

where C is the largest city in the country (Tokyo, Paris, NYC)

- ▶ Zipf's law: $\zeta = -1$

The rank-size rule in the world



Source: Duranton (2008)

Third aim of our paper

- ▶ Provide an original explanation for Zipf's law

Plan

- ▶ Balancing agglomeration economies and congestion: The Henderson model
- ▶ Adding selection and ability sorting across cities: our model
- ▶ Equilibrium with talent-homogenous cities
- ▶ Zipf's law
- ▶ Quantitative implications

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The Henderson model of cities (American Ec. Rev. 1974)

- ▶ Agglomeration economies at the local/urban level
 - ▶ Many explanations are plausible, many economic mechanisms have been proposed in the literature (Duranton and Puga 2004)
 - ▶ E.g. input sharing as in Ethier's (1982) version of Dixit and Stiglitz (1977)
- ▶ Per-capita output in city c

$$\frac{Y_c}{L_c} = A_c L_c^\varepsilon,$$

where L_c denotes city population and A_c is local TFP

- ▶ ε captures agglomeration economies and is related to the mechanism generating local increasing returns
 - ▶ e.g. $\varepsilon = 1/(\sigma - 1)$ in the Ethier-Dixit-Stiglitz model

Agglomeration economies in the empirical literature

- ▶ Positive association between city size and various measures of productivity (Recall Figure 1 above for the US)
 - ▶ Empirically, $\varepsilon \in (0, 0.1)$
- ▶ This association is *causal*
 - ▶ IV evidence: Ciccone and Hall (1996), Combes, Duranton, Gobillon and Roux (2010)
 - ▶ Quasi-experimental evidence: Greenstone, Hornbeck and Moretti (2010)
 - ▶ Input-output linkages as a key channel (Holmes 1999; Amiti and Cameron 2007; Ellison, Glaeser and Kerr 2010)

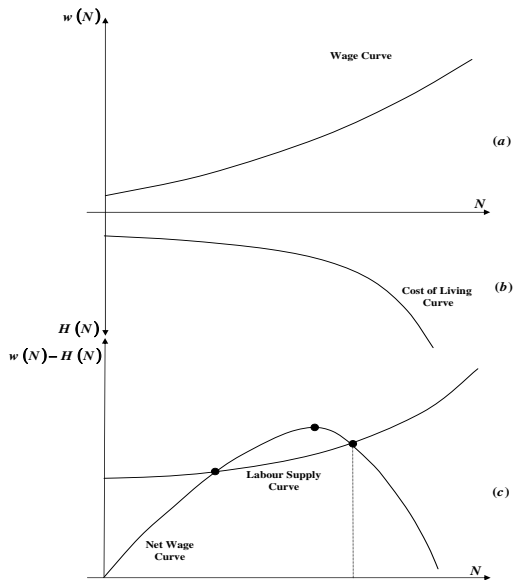
Urban congestion and spatial equilibrium

- ▶ **Local/urban congestion diseconomies**
 - ▶ Commuting
 - ▶ Competition for the ultimate scarce factor: land
 - ▶ Competition for purely local amenities, goods and services
 - ▶ Per capita urban costs are proportional to L_c^γ , where γ is the elasticity of the cost of living with respect to city size
- ▶ **Spatial equilibrium balances the two**
 - ▶ High wages *compensate* workers for high urban cost of living
 - ▶ High worker *productivity* compensates firms for high wages
- ▶ Spatial equilibrium with homogeneous agents

$$\omega_c = \omega,$$

for all cities with $L_c > 0$ ($\omega_c < \omega$ otherwise), some $\omega > 0$

Spatial equilibrium in Henderson's model



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Productive cities: Sorting, selection and agglomeration

Objectives

- ▶ Build a model of a self-organized urban system with
 - ▶ agglomeration economies
 - ▶ sorting along ability
 - ▶ selection along productivity
- ▶ Explain
 - ▶ urban premium
 - ▶ composition and size distribution of cities
- ▶ Model consistent with several stylized facts
 - ▶ Provides a static explanation for Zipf's law
 - ▶ Allows us to reinterpret extant empirical evidence
 - ▶ Little sorting but it matters greatly [a puzzle]
- ▶ Central message: $(\gamma - \varepsilon)$ is tiny!

Sorting

- ▶ Urban premium increasing with skills (Wheeler, 2001; Glaeser and Maré, 2001)
- ▶ Sorting matters (Combes, Duranton, Gobillon, 2008)

Agglomeration

- ▶ Size-productivity relationship robust to sorting (CDG, 2008)
- ▶ Causal impact of city size on productivity
- ▶ IO-linkages are an important source (Holmes, 1999; Ellison, Glaeser, Kerr, 2010)

Selection

- ▶ Higher survival productivity cutoff in larger markets (Syverson, 2004)
- ▶ But no selection after controlling for agglomeration and sorting (Combes, Duranton, Gobillon, Puga, Roux, 2012)

Model: Timing

1. Talent t of each agent is revealed (c.d.f. G_t)
2. Agents choose a city
3. Luck s of each agent is revealed (c.d.f. G_s)
→ Entrepreneurial productivity is $\varphi \equiv t \times s$ (c.d.f. F)
Worker productivity is φ^a
4. Occupational selection (workers vs entrepreneurs)
5. Market clearing, production, consumption

Model: Preferences and technology

Preferences

- ▶ Risk-neutral individuals consume one unit of land and a final consumption good

Technology

- ▶ Two-step production process
- ▶ Homogenous aggregate output (freely tradable numeraire) in city c

$$Y_c = \left[\int_{\Omega} x_c(i)^{\frac{1}{1+\epsilon}} di \right]^{1+\epsilon}$$

produced using local intermediates provided by entrepreneurs

$$x_c(i) = \varphi(i)l_c(i), \quad \text{with} \quad \varphi(i) = t(i) \times s(i)$$

Solving the model backward

- ▶ Solve first for prices, quantities and occupations in each city c
- ▶ At this stage, individuals take as given:
 - ▶ location and own productivity
 - ▶ cumulative productivity distribution $F_c(\cdot)$
 - ▶ city size L_c
- ▶ Individuals self-select into either workers or entrepreneurs
 - ▶ We impose $a\varepsilon < 1$
 - ▶ i.e. productive agents have a comparative advantage in entrepreneurship

Occupational selection

- ▶ Profit maximization yields

$$\pi(\varphi) = \frac{\varepsilon}{1 + \varepsilon} Y \left[\frac{\varphi}{\Phi} \right]^{\frac{1}{\varepsilon}} \quad \text{where} \quad \Phi \equiv \left[\int_{\Omega} \varphi(j)^{\frac{1}{\varepsilon}} dj \right]^{\varepsilon}$$

- ▶ Complementarity between Y and φ
- ▶ Offsetting market crowding or toughness via Φ (aggregate city productivity)
- ▶ Agent with productivity φ becomes entrepreneur iff

$$\pi(\varphi) > w\varphi^a$$

- ▶ yields productivity cutoff for selection into entrepreneurship

$$\underline{\varphi} \equiv \left[\Phi \left(\frac{1 + \varepsilon}{\varepsilon} \frac{w}{Y} \right)^{\varepsilon} \right]^{\frac{1}{1 - a\varepsilon}}$$

City equilibrium

Proposition 1 (existence and selection). Given population, L , and its productivity distribution, $F(\cdot)$, *the equilibrium in a city exists and is unique.*

Proposition 2 (agglomeration). Given $F(\cdot)$, larger cities have higher aggregate productivity, per-capita income, and wages than smaller cities. Productivity cutoff for selection does not depend on city size.

Per-capita city income is

$$\frac{Y}{L} = \left(\int_{\underline{\varphi}}^{+\infty} \varphi^{\frac{1}{\varepsilon}} dF(\varphi) \right)^{\varepsilon} \left(\int_0^{\underline{\varphi}} \varphi^a dF(\varphi) \right) L^{\varepsilon},$$

Urban costs

- ▶ Standard monocentric city structure
- ▶ Commuting costs $t(x) \propto x^\gamma$, where $\gamma > \varepsilon$
- ▶ Per-capita urban costs are given by θL^γ

Returns to talent are increasing in city size

- ▶ Expected utility for individual with talent t

$$\begin{aligned}\mathbb{E}V(t) &= \int_0^{+\infty} \max\{w \times (ts)^a, \pi(ts)\} dG_s(s) - \theta L^\gamma \\ &= w t^a \left[\int_0^{\underline{\varphi}/t} s^a dG_s(s) + \left(\frac{t}{\underline{\varphi}}\right)^{\frac{1}{\varepsilon}-a} \int_{\underline{\varphi}/t}^{+\infty} s^{\frac{1}{\varepsilon}} dG_s(s) \right] - \theta L^\gamma\end{aligned}$$

Proposition 3 (complementarity between talent and city population). Conditional of $F(\cdot)$, more talented individuals benefit disproportionately from being located in larger cities:

$$\frac{\partial^2 \mathbb{E}V(t)}{\partial t \partial L} \Big|_{F(\cdot)} \geq 0$$

Location choice

- ▶ Location choice to maximize $\mathbb{E}V_c(t)$ for c
- ▶ $F(\cdot)$ is endogenously determined (endogenous city composition)
- ▶ Distribution of luck identical across all cities
- ▶ Assignment problem: matching function $\mu : T \rightarrow C$ maps talents into cities $c, c' \in C$:

$$\mu(t) = \{c : \mathbb{E}V_c(t) \geq \mathbb{E}V_{c'}(t), \forall c' \in C\}.$$

- ▶ Self-organized equilibrium: Nobody wants to deviate given the location choices of all other individuals

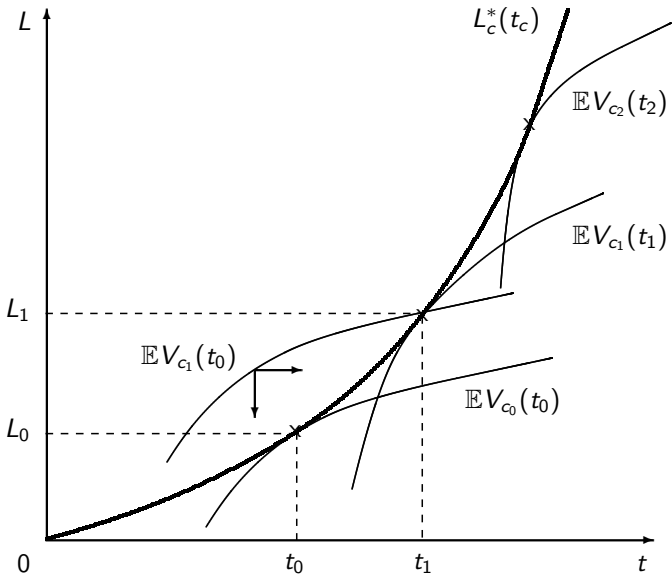
Plan

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- ▶ **Equilibrium with talent-homogenous cities**
- ▶ Zipf's law
- ▶ Quantitative implications

Talent homogenous cities equilibrium

- ▶ Symmetric equilibrium unstable if sufficient heterogeneity in talent
- ▶ Consider equilibrium with only one type of talent t_c per city (but non-degenerate productivity distribution)
- ▶ The productivity cutoff is proportional to talent : $\underline{\varphi}_c = S \times t_c$ for some S and all c (easy to show formally)
 - ▶ i.e. sorting induces selection
 - ▶ Conditional on sorting, no differences in selection (CDGPR, 2010)

- ▶ Assignment problem is tricky since $\mathbb{E}V_c(t)$ not generally supermodular in t and L
- ▶ At equilibrium, cities can neither be too small (agglomeration) nor too large (congestion)
- ▶ Existence of an equilibrium relationship between talent (productivity) and size



Talent homogeneous equilibrium

Talent homogenous cities equilibrium: Properties

Proposition 4 (Equilibrium population of talent-homogenous cities). Talent-homogeneous cities of *optimal size* are such that:

$$L^o(c) = [\xi t(c)^{1+a}]^{\frac{1}{\gamma-\varepsilon}}$$

Talent-homogeneous cities of *equilibrium size* are such that

$$L^*(c) = \left[\frac{1+\gamma}{1+\varepsilon} \xi t(c)^{1+a} \right]^{\frac{1}{\gamma-\varepsilon}} \Rightarrow L^*(c) > L^o(c)$$

- ▶ Cities are oversized
- ▶ If $\gamma - \varepsilon$ is small (as seems empirically the case), then '*mild sorting*' goes hand-in-hand with large size differences

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Talent homogenous cities equilibrium: Zipf's law

Proposition 5 (Number and size distribution of cities). The equilibrium 'number' of cities is proportional to population size Λ and too small relative to the social optimum. The size distribution of talent-homogenous cities converges to **Zipf's law** regardless of the distribution of talent t as $\eta \equiv (\gamma - \varepsilon)/(1 + a) \rightarrow 0$.

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Quantitative applications and quantitative implications

We use the model to provide structural interpretation of extant regressions and conduct welfare analysis

Estimating γ and ε

- ▶ γ is the regression coefficient of $\ln w_c = \alpha^I + \gamma \ln L_c + \epsilon_c^I$
- ▶ ε is the regression coefficient of $\ln w_c = \alpha^{II} + \varepsilon \ln L_c + t_c + \epsilon_c^{II}$
- ▶ Using US data we find $\hat{\gamma} = .082$ and $\hat{\varepsilon} = .051$
- ▶ Remarkably, γ is also the regression coefficient of $\ln t_c = \alpha^{III} + \gamma \ln L_c + \epsilon_c^{III}$
- ▶ For this regression we find $\hat{\gamma} = .068$

Cities are *naturally* oversized

- ▶ by a huge factor (close to Euler's e)
- ▶ but welfare cost of oversize is negligible
- ▶ Why? Because γ , ε and $(\gamma - \varepsilon)$ are tiny.

Revisiting the findings of Gennaioli, La Porta, Lopez-de-Silanes, and Shleifer (2012)

- ▶ Macro data: 1499 regions of 105 countries
- ▶ Regressing output per capita y_c on region size and stuff

$$\begin{aligned}\ln(y_c) &= \varepsilon \ln L_c + f(G_{t,c}(\cdot), G_s(\cdot)) \\ &\approx 0.068 \log L_c + 0.257 \text{Educ}_c + \text{controls}_c + v_c\end{aligned}$$

Revisiting the findings of Gennaioli *et al.* (cont.)

- ▶ Extend our model for limited span-of-control (Lucas 1978)
- ▶ Micro data: 6314 firms in 76 regions of 20 countries
- ▶ Regressing firm revenue Z_i on education

$$\ln Z_i = 0.126 \log L_{c(i)} + 0.073 \text{Educ}_{c(i)} + 0.860 N_i + 0.017 \text{Educ}_i^W \\ + 0.026 \text{Educ}_i^E + \text{controls}_{c(i)} + v_i$$

- ▶ This implies extremely high returns to education for entrepreneurs in the framework of Gennaioli *et al.* (26%)

Our interpretation:

- ▶ Self-selection of the most talented into entrepreneurship: coefficient on Educ_i^E is biased upwards
- ▶ Self-selection of the least talented into workers: coefficient on Educ_i^W is biased downwards

A novel interpretation of the finding of Davis and Ortalo-Magné (2011)

- ▶ Housing expenditure shares may be constant without imposing Cobb-Douglas preferences

Summary

- ▶ **Agglomeration, selection and sorting** interact to explain the urban premium, the composition, and the size distribution of cities
- ▶ Model captures key stylised facts, useful for reinterpreting empirical evidence in a unified framework
- ▶ Provides a static explanation for **Zipf's law** in Henderson-like model
- ▶ Provides an explanation for the **sorting puzzle**